



As a free mover, you can build a custom curriculum with up to 12 undergraduate credits or 9 graduate credits listed in this catalogue.

One Canadian credit is equivalent to one hour of lecture/lab weekly and approximately two ECTS in the European framework. Refer to <u>Course Outlines</u> from previous terms to understand the content, prerequisites, learning outcomes, etc. You may share these contents with your home university to ensure they meet the credit transfer requirement.

Course Selection Guide

- Code starts with 1 or 2 (e.g. OPMT 1170 and FMGT 2701) requires no or minimal knowledge in the subject area.
- **Code starts with 3 or 4** (e.g. BUSA 3515) requires foundational knowledge in the subject area, typically for students in third semester or above.
- **Code starts with 5+** (e.g. BABI 7800) requires profound knowledge in the subject area, typically for students in final undergraduate semesters.
- Code starts with 9 (e.g. GLBL 9030) is for graduates with a degree in the subject area.
- **Course title with** * half-term course that runs for 2 months only. It can be either Jan-Mar or Mar-May.

For the best learning experience, make sure you...

- **meet the prerequisites** provide additional proof (course outline, certificate, work experience, etc.) if your transcript alone does not indicate you have the skills and knowledge.
- **choose wisely** according to your academic needs and level. Pay attention to the number of credits each course bears if you intend to transfer credits back home.
- **focus on 1-2 program areas** to minimize time conflicts, maximize chances of getting a seat, and give yourself more opportunities to interact with the same cohorts.

Note: Courses have limited seats, and that acceptance into the course is on a case-by-case basis so please always provide 8 preferred courses in the *Course Selection Form* to allow flexibility when we build your timetable. Contact <u>studyhere@bcit.ca</u> if you have questions.

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1. General introductory courses for all disciplines

| Code | Title | Credits |
|-----------|--|---------|
| BLAW 3100 | Business Law | 4.0 |
| BSYS 2000 | Applied Data Analytics in Excel | 4.0 |
| BSYS 2050 | Business Data Analytics* | 2.0 |
| BSYS 2060 | Business Data Management* | 2.0 |
| BUSA 2100 | Principles of Management* | 2.0 |
| BUSA 2150 | Introduction to Organizational Development | 4.0 |
| COMM 2200 | Business Communication 2 | 4.0 |
| MKTG 1102 | Essentials of Marketing | 3.0 |
| MKTG 2202 | Introduction to Marketing Communications | 4.0 |
| | (must be taken together with COMM 2200) | 4.0 |
| ECON 2100 | Microeconomics | 3.0 |
| ECON 2200 | Macroeconomics | 4.0 |
| GTTM 1353 | International Business* | 2.5 |
| FMGT 2152 | Accounting for Management | 5.5 |
| FMGT 2701 | Management Information Systems | 3.0 |
| OPMT 1100 | Introduction to Operations Management* | 3.0 |
| OPMT 1120 | Statistics for Business | 4.5 |
| OPMT 1130 | Business Statistics | 5.5 |
| OPMT 1170 | Project Management | 3.0 |
| OPMT 2175 | Process Improvement for Operations Management* | 2.5 |
| OPMT 2340 | Process Analysis and Design* | 2.5 |
| OPMT 2350 | Supply Chain Management – Demand | 5.5 |
| ORGB 1100 | Organizational Behaviour* | 3.0 |

2. Accounting, Finance + Insurance

2.1. Accounting and Finance

| Code | Title | Credits |
|-----------|---------------------------------------|---------|
| FMGT 2105 | Accounting 2 for Financial Management | 6.5 |
| FMGT 2540 | Introduction to Finance* | 2.5 |
| FMGT 4110 | Financial Accounting 2 | 5.5 |
| FMGT 4130 | Financial Statement Analysis 2 | 4.0 |
| FMGT 4210 | Cost and Managerial Accounting 2 | 5.5 |
| FMGT 4410 | Taxation 2 | 5.5 |
| FMGT 4510 | Finance 2 | 5.5 |
| FMGT 4520 | Enterprise Finance | 3.0 |
| FMGT 4610 | Security Analysis 2 | 2.5 |
| FMGT 4710 | Advanced Computer Applications 2 | 5.5 |

| FMGT 4720 | Advanced Computer Applications 2 for Finance | 2.5 |
|-----------|--|-----|
| FMGT 4721 | Financial Analytics in Excel | 4.0 |
| FMGT 4830 | Comprehensive Financial Planning | 5.5 |
| FMGT 7121 | Advanced Accounting | 3.0 |
| FMGT 7210 | Advanced Management Accounting | 3.0 |
| FMGT 7310 | Advanced Auditing | 3.0 |
| FMGT 7410 | Taxation of Close Corporations | 3.0 |
| FMGT 7510 | Advanced Finance | 3.0 |
| FMGT 7520 | Business Valuation | 3.0 |
| FMGT 7710 | Management Information Systems | 3.0 |
| FMGT 7910 | The Business Environment | 3.0 |
| FMGT 8121 | Contemporary Issues in Accounting | 3.0 |
| FMGT 8911 | Strategic Performance Management | 3.0 |

2.2. General Insurance and Risk Management

| Code | Title | Credits |
|-----------|------------------------------------|---------|
| RMGT 3110 | Insurance Broker and Agent Roles | 5.5 |
| RMGT 3411 | Liability Insurance* | 5.5 |
| RMGT 4510 | Loss Adjusting | 5.5 |
| RMGT 4535 | Sales for Insurance Professionals* | 2.5 |
| RMGT 4610 | Principles of Underwriting | 5.5 |
| RMGT 4720 | Risk Control* | 4.0 |
| RMGT 4730 | Risk Financing* | 4.0 |
| RMGT 4910 | Business Strategy | 4.0 |

3. Business Administration, Human Resources + Sustainability

3.1. Business Management

| Code | Title | Credits |
|-----------|---------------------------------|---------|
| BUSA 3515 | Management Science | 4.0 |
| BUSA 4620 | Internet Applications* | 2.5 |
| BUSA 4750 | Business Metrics | 2.5 |
| BUSA 4800 | Management Policy | 4.0 |
| FMGT 4561 | Finance for Business Management | 5.5 |
| HRMG 3205 | Labour Relations 1* | 3.0 |
| OPMT 2171 | Project Management* | 4.0 |
| ORGB 4600 | Organizational Change* | 2.0 |

3.2. Business Administration

| Code | Title | Credits |
|-----------|---|---------|
| BABI 8800 | Data and Decisions | 4.0 |
| BSUS 7100 | Ecological Economics: Social and Environmental Policy | 3.0 |
| BSUS 7400 | Life Cycle Assessment for Business | 3.0 |
| BUSA 8100 | Cross-Cultural Management | 3.0 |
| ORGB 8700 | Implementing Organizational Change - Stakeholders, Timing and Evaluation | 4.0 |

3.3. Human Resource Management

| Code | Title | Credits |
|-----------|---|---------|
| OCHS 1433 | Introduction to Safety for Human Resources* | 2.5 |
| HRMG 2150 | Introduction to Human Resource Management* | 2.5 |
| HRMG 3170 | Human Resource Dynamics Workshop* | 2.5 |
| HRMG 3300 | Recruitment and Selection* | 2.5 |
| HRMG 3400 | Benefits Administration* | 2.5 |
| BUSA 3515 | Management Science | 4.0 |
| HRMG 4020 | People Analytics* | 2.5 |
| HRMG 4150 | Performance Management Systems* | 2.5 |
| HRMG 4400 | Compensation Management* | 2.5 |
| FMGT 4565 | Finance 2 Administration | 2.5 |
| BUSA 4800 | Management Policy | 4.0 |

3.4. Sustainable Business Leadership (evening at the Downtown Campus only)

| Code | Title | Credits |
|-----------|--|---------|
| BSUS 5110 | Sustainable Business Strategy | 3.0 |
| BSUS 5220 | Circular Economy | 3.0 |
| OPMT 5320 | Sustainable Process Improvement and Design | 3.0 |
| FMGT 5330 | Impact Measurement & Reporting | 3.0 |

3.5. Global Leadership (evening at the Downtown Campus only)

| Code | Title | Credits |
|-----------|--------------------------------------|---------|
| GLBL 9030 | Leading Innovation | 3.0 |
| GLBL 9040 | Conflict Management and Negotiations | 3.0 |

4. Marketing Management

4.1. Professional Sales

| Code | Title | Credits |
|-----------|-------------------|---------|
| MKTG 4431 | Digital Marketing | 4.0 |

4.2. Tourism Marketing and Sales

| Code | Title | Credits |
|-----------|--|---------|
| MKTG 2302 | Leisure Travel Marketing and Sales* | 2.5 |
| MKTG 3326 | Experiential Marketing Project* | 2.0 |
| MKTG 3409 | Applied Marketing Intelligence* | 2.0 |
| MKTG 3416 | Hotel Sales and Revenue Growth Strategies* | 2.5 |
| MKTG 4410 | Regenerative and Sustainable Tourism* | 2.5 |
| MKTG 4460 | Business Consulting Project for Tourism | 8.0 |
| MKTG 4575 | Managing Marketing Projects* | 2.5 |

5. Operations, Technology + Trade

5.1. Business Operations Management

| Code | Title | Credits |
|-----------|--|---------|
| OCHS 1441 | Introduction to Safety for Operations Management | 2.0 |
| BLAW 3440 | Introduction to Law for Operations Management* | 2.0 |
| HRMG 3205 | Labour Relations 1* | 3.0 |
| OPMT 4340 | Lean Systems* | 2.0 |
| OPMT 4341 | Theory of Constraints* | 2.0 |
| OPMT 4342 | Six Sigma* | 2.0 |
| OPMT 4408 | Math Models for Decision Making* | 2.5 |
| OPMT 4438 | Entrepreneurial Business Plan Development* | 2.0 |
| OPMT 4441 | Change Strategies* | 2.0 |
| OPMT 4442 | Sustainability in Operations* | 2.0 |
| OPMT 4460 | Supply Chain Management - Supply* | 2.0 |
| OPMT 4651 | Supply Chain Management - ERP Systems* | 2.0 |

5.2. Global Trade and Transportation Management

| Code | Title | Credits |
|-----------|--|---------|
| OPMT 2204 | Business Process Improvement* | 2.5 |
| BLAW 3311 | Canadian Business Law | 2.5 |
| BLAW 3411 | International Business Law | 2.5 |
| FMGT 4336 | International Trade Finance | 1.5 |
| GTTM 1410 | Canada Customs and Free Trade Agreement* | 2.0 |
| GTTM 1411 | Compliance and Sustainability* | 2.0 |
| GTTM 4301 | Global Logistics management & Strategies | 2.5 |
| GTTM 4320 | Global Supply Chain Management & Best Practices* | 2.5 |
| GTTM 4407 | Applied International Business Management | 2.0 |
| GTTM 4415 | Cross-Cultural Negotiation* | 2.0 |
| OPMT 4460 | Supply Chain Management - Supply* | 2.0 |

5.3. Artificial Intelligence Management + Enterprise Systems Management

| Code | Title | Credits |
|-----------|--------------------------------------|---------|
| BSYS 2065 | Business Systems Programming* | 2.0 |
| BLAW 3600 | Computers and the Law | 4.0 |
| BSYS 4000 | Cloud Business Development 2 | 4.0 |
| BSYS 4001 | Artificial Intelligence Management 2 | 5.5 |
| BSYS 4005 | Applied AI Management Topics* | 2.5 |
| BSYS 4075 | Integrated Business Processes | 4.0 |
| OPMT 4170 | Applied Project Management* | 2.5 |
| BSYS 4205 | Business Intelligence 2 | 2.5 |
| FMGT 4530 | Enterprise Finance | 5.5 |
| BUSA 4800 | Management Policy | 4.0 |

6. Broadcast and Media Communications

6.1. Broadcast and Online Journalism

| Code | Title | Credits |
|-----------|--|---------|
| BCST 1331 | Media Law | 2.0 |
| COMM 1112 | Media Relations Skills for Journalists | 3.0 |

6.2. Radio Arts and Entertainment

| Code | Title | Credits |
|-----------|--|---------|
| BCST 1180 | Introduction to Video Editing | 3.0 |
| BCST 1380 | Script Performance | 2.0 |
| BCST 3315 | Documentary Production | 3.0 |
| ORGB 2325 | Organizational Behaviour | 2.0 |
| BCST 2214 | Music & Media Business | 2.0 |
| BCST 2335 | Marketing: Sales and Public Relations | 3.0 |
| BUSA 1200 | Business Concepts | 3.0 |
| MKTG 4345 | Social Media Research for Radio Arts & Entertainment | 2.0 |

6.3. Television and Video Production

| Code | Title | Credits |
|-----------|--|---------|
| BCST 1109 | Introduction to the Media Industry | 2.0 |
| BCST 2120 | Television and Video Production 2 | 8.0 |
| BCST 2123 | Production Management | 3.0 |
| BCST 2222 | Media Technology Fundamentals 2 | 3.0 |
| BCST 2224 | Writing for Television | 3.0 |
| BCST 3318 | Non-Linear Video Editing | 2.5 |
| COMM 2212 | Production Development and Proposals | 3.0 |
| MDIA 2218 | Introduction to Motion Graphics and Visual Effects | 3.0 |
| BLAW 3300 | Broadcast Law | 3.0 |
| BUSA 1201 | Television and Video Production Management | 3.0 |
| COMM 4412 | Communications for Employability | 3.0 |

7. Digital Arts, Media + Design

7.1. Digital Design and Development

| Code | Title | Credits |
|-----------|---|---------|
| MDIA 1055 | Vector Graphics 1 | 3.0 |
| MDIA 1106 | Design 1 | 3.0 |
| MDIA 1620 | Basic System Operations and Programming 3.0 | 3.0 |
| MDIA 2190 | Photoshop | 3.0 |
| MDIA 2055 | Vector Graphics 2 | 4.0 |
| MDIA 2106 | Design 2 | 4.0 |
| MDIA 2109 | Dynamic Content Design | 4.0 |
| MDIA 2295 | Motion Graphics | 4.0 |
| MDIA 3060 | Visual Story in Digital Media | 3.0 |
| MDIA 3126 | Digital Asset Integration | 3.0 |
| MDIA 3190 | Advanced Photoshop | 3.0 |
| MDIA 4040 | Leadership and Ethics | 3.0 |

7.2.3D Modeling, Art and Animation

| Code | Title | Credits |
|-----------|----------------------------|---------|
| MDAA 2183 | Texturing 2 | 3.0 |
| MDAA 2195 | Digital Sculpting | 3.0 |
| MDAA 2335 | Rigging 2 | 3.0 |
| MDAA 2542 | Lighting and Rendering 2 | 3.0 |
| MDAA 2642 | 3D Animation 2 | 3.0 |
| MDAA 2742 | 3D Modeling 2 | 3.0 |
| MDAA 3040 | Game Design Pipeline 1 | 3.0 |
| MDAA 3183 | Texturing 3 | 3.0 |
| MDAA 3335 | Rigging 3 | 3.0 |
| MDAA 3542 | Lighting and Rendering 3 | 3.0 |
| MDAA 3642 | 3D Animation 3 | 3.0 |
| MDAA 3742 | 3D Modeling 3 | 3.0 |
| MDAA 4040 | Game Design Pipeline 2 | 3.0 |
| MDAA 4060 | Emerging Trends in 3D Arts | 3.0 |
| MDAA 4642 | 3D Animation 4 | 6.0 |
| MDAA 4742 | 3D Modeling 4 | 6.0 |

7.3. New Media Design and Web Development

| Code | Title | Credits |
|-----------|---|---------|
| MDIA 1472 | Mobile Web | 3.0 |
| MDIA 2045 | Social Media Networking | 3.0 |
| MDIA 2092 | Project Management for New Media | 3.0 |
| MDIA 2166 | Illustration for New Media | 3.0 |
| MDIA 2292 | Animation for New Media | 3.0 |
| MDIA 2294 | Web Scripting 1 | 3.0 |
| MDIA 2540 | UI / UX Strategy 1 | 3.0 |
| MDIA 2565 | Video Storytelling | 3.0 |
| MDIA 3090 | Motion Graphics for New Media | 3.0 |
| MDIA 3140 | New Technologies | 3.0 |
| MDIA 3292 | Web Design & Interaction | 3.0 |
| MDIA 3294 | Web Scripting 2 | 3.0 |
| MDIA 3295 | App Development Strategy 1 | 3.0 |
| MDIA 3305 | Digital Layouts and Interactive Media | 3.0 |
| MDIA 3540 | UI/UX Strategy 2 | 3.0 |
| MDIA 4020 | Enterprise for New Media | 3.0 |
| MDIA 4021 | New Media Operations | 3.0 |
| MDIA 4150 | Online Store | 3.0 |
| MDIA 4294 | Web Scripting 3 | 3.0 |
| MDIA 4295 | App Development Strategy 2 | 3.0 |
| MDIA 4590 | Quality Assurance for Interactive Media | 3.0 |

7.4. Technical Arts

| Winter | | |
|-----------|------------------------------------|---------|
| Code | Title | Credits |
| TECA 5300 | Game Art Assets | 3.0 |
| TECA 6400 | Data Structures for Technical Arts | 3.0 |
| TECA 5500 | Scripting in 3D Applications | 3.0 |
| TECA 6100 | Technical Arts 2 | 3.0 |